



## SESSION PLANS

MUSIC SESSION  
(OPTIONAL) - 1 HOUR

## NOTE.



The finished audio drama may include existing music, sourced from a library or elsewhere.

However, if there is the time and the skilled teacher to create musical content with the children this session is an excellent activity and learning opportunity.

## RESOURCES.

## LEARNING OUTCOMES.

- Storyline / Storyboard / Script (if ready)
- Musical instruments.

- Understand the role of MUSIC in drama.
- Create MUSIC for an audio drama.

## ACTIVITIES.

### Music Creation for the Drama

Read through your script, storyline or storyboard, and pick out elements for music creation.

Use one or more of the following prompts:

- **ACTION - Identifying parts of the story that could be supported by musical underscore.**
  - A chase.
  - A moment of danger, threat, or suspense.
  - A surprise, or sudden event (discovery)
- **CHARACTER - Creating a musical motif for a character.**
  - Think about your main character – what kind of person are they? Shy, brave, clever...?
- **THEME - Create a theme for the whole story.**
  - Think about genre: adventure, ghost story, science-fiction, mythological...
  - Think about setting: modern, historical, town, forest, at sea, in outer space...

Think about what instruments might work for your themes and characters:

- Glockenspiels are good for magical sounds.
- Electronic sounds suggest aliens and outer space.
- Percussion is useful for fast action, such as a chase.

